

## K-12 Mathematics <br> Geometry Progression

## Standards/Cluster

K.G.A: Identify and describe shapes (squares, circles, triangles, rectangles, hexagons, cubes, cones, cylinders, and spheres)
1.G.A: Reason with shapes and their attributes
2.G.A: Reason with shapes and their attributes
3.G.A: Reason with shapes and their attributes
4.G.A: Draw and identify lines and angles, and classify shapes by properties of their lines and angles
5.G.B: Classify two-dimensional figures into categories based on their properties

## Math

- Locate shapes in the environment around you
- Describe relative position of objects
- Identify whether shapes are two- or three- dimensional
- Verbally describe the attributes of shapes
- Identify the name of a composite shape and each shape that forms it
- Decompose shapes into equal parts and then recompose to form the original shape
- Use precise vocabulary to describe the attributes of the shapes.
- Describe similarities and differences between two- and three- dimensional shapes
- Partition rectangles into squares and find the total number of squares
- Partition circles and rectangles into equal pieces and express the pieces as fractions
- Describe, analyze, and compare properties of two-dimensional shapes
- Use geometric terms when describing quadrilaterals
- Find how many ways different shapes can be partitioned into parts with equal area
- Identify and describe the fractional name of the area of a shape
- Use correct geometric terminology when drawing shapes.
- Classify two-dimensional figures based on parallel or perpendicular lines, or angles of a specific size
- Discover and draw lines of symmetry in two-dimensional shapes
- Explain reasoning about the properties of shapes
- Sort and classify two-dimensional figures in a hierarchy based on properties.


## Other Content Areas

- Correctly name shapes
- Use attributes to sort shapes
- Build and draw two dimensional shapes
- Solve shape puzzles and create designs with shapes
- Locate and describe two- and three- dimensional shapes around the classroom.
- Recognize two- and three- dimensional shapes in the world.
- Name fractions seen in diagrams or illustrations
- Recognize shapes that are and are not quadrilaterals
- Draw points, lines, line
 segments, rays, angles, and perpendicular and parallel lines.
- Identify parallel and perpendicular lines in context (ie. railroad tracks)
- Use vocabulary associated with the properties of shapes to describe them precisely



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## Standards/Cluster

6.G.A: Solve real-world and mathematical problems involving area, surface area, and volume
7.G.B: Solve real-life and mathematical problems involving angle measure, area, surface area, and volume
8.G.C: Solve real-world and mathematical problems involving volume of cylinders, cones, and spheres
G.GMD.A: Explain volume formulas and use them to solve problems

- Solve real-world problems using composite figures to model real-world examples
- Reason that finding volume uses the same formula whether the edge lengths are whole or fractional units
- Visualize how nets relate to threedimensional figures
- Explain the relationship between circumference and diameter, and circumference and area of a circle
- Solve problems by applying what you know about the types of angles
- Communicate orally and in writing about solutions and justifications for solutions


## Other Content Areas

- Find the area of triangles, special quadrilaterals and polygons
- Find volume of right prisms by multiplying area of the base by height.
- Use a model to determine surface area
- Find area and circumference of a circle using formulas
- Solve real-life involving angle measure, area, surface area, and volume
- Interpret units in the context of area and volume problems
- Derive the formulas for cones, cylinders and spheres
- Explain in writing your understanding of the volume formulas for cones, cylinders and spheres
- Solve real-world problems that involve finding the volumes of cones, cylinders, and spheres.
- The standards identified are representative of the focus at each grade level to demonstrate the developmental nature of our Learning Standards
- The math skills listed are applicable within the context of the identified standards but do not offer a comprehensive list of skills they describe
- The other content areas are examples to provide possible uses of the math skills within the listed standards
- Use volume formulas for cylinders, pyramids, cones and spheres to solve problems
- Use dissection arguments to interpret formulas for volume
- Use volume formulas to suggest solutions to real-world problems involving geometric solids.
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