



# Nov - Dec 2013 Training & Volunteer Opportunities

Sat., Nov 16, 9:00 am to 1:00 pm  
**CPR & AED Training** - **ACTIVE CERT**  
**MEMBERS ONLY**  
(\$10.00 fee for AHA Card)



**CLASS IS FULL**

CERT MEMBERS,  
To Register for the  
listed CERT  
Advanced  
Training Courses  
visit

[www.riversideca.gov/  
readyriverside/cert/](http://www.riversideca.gov/readyriverside/cert/)

Or contact:

Gina Perez

[gperez@riversideca.gov](mailto:gperez@riversideca.gov)

(951) 320-8112



Riverside Fire Department  
Office of Emergency  
Management

Wed. Nov 20, 6:00 pm to 8:00 pm

CERT Adv. Training -

**"HAZ-MAT SAFETY OPERATIONS"**

Riverside Fire Department-EOC—3085 Saint Lawrence St.

Instructor: Anthony Coletta

Emergency Services Manager



## VOLUNTEERS NEEDED FOR



Annual Festival of Lights  
**TREE LIGHTING CEREMONY**  
Downtown Riverside

Fri. Nov. 29th - 9:00 am to 11:00pm **SHIFTS AVAILABLE**

Assist with- **TRAFFIC/ CROWD SAFETY**  
**SECURING BLOCKED OFF AREAS & PROVIDING DIRECTIONS**

- **Need to provide your own transportation**
- **YOU WILL BE ON YOUR FEET FOR EXTENDED PERIODS**
- **MAY HAVE TO MOVE BARRICADE -WILL REQUIRE SOME LIFTING.**
- **WILL NEED TO HAVE A FLASHLIGHT AVAILABLE (FOR EVENING SHIFTS)**
- **DEAL WITH VERY LARGE CROWD AND LOUD NOISE**

To volunteer please contact :Gina Perez at  
[gperez@riversideca.gov](mailto:gperez@riversideca.gov) or (951) 320-8112

Save the date!

Wed. Dec. 11th 6:00 pm - 9:00 pm

**CERT YEAR END MEETING**  
**& CELEBRATION POT LUCK**

**ORANGECREST CLUB 1175 ALESSANDRO BLVD.**



**\*\* CLASS SCHEDULES SUBJECT TO CHANGE WITHOUT NOTICE \*\***

Encourage Friends & Family to sign up - JAN 2014 CERT BASIC COURSE

**DATES TO BE ANNOUNCED**

Tues & Thurs nights ( for two weeks) 6:00 pm to 9:00 pm

One Sat. 8:00 am – 5:00 pm

**MUST ATTEND ALL SESSIONS FOR CERTIFICATE OF COMPLETION**

[www.riversideca.gov/readyriverside/cert/](http://www.riversideca.gov/readyriverside/cert/)

[www.facebook.com/CityOfRiversideCert](https://www.facebook.com/CityOfRiversideCert)